

ATS AOTT5 GET READY – DD2 Variant 9/8/2009



Hotton, Belgium, 21 December, 1944: The town of Hotton (about ten miles northwest of La Roche) is built astride the main channel of the Ourthe at a point where the valley widens. Here a series of roads converge to cross the river and proceed on the west bank to the more important junction center at Marche from which roads radiate in all directions. In the center of Hotton the river was spanned at this time by a class 70 two-way wooden bridge. In the buildings east of the river were installed about two hundred men from the service detachments of the division and CCR headquarters. There were, in addition, one light and one medium tank. On the west bank at the bridge exit a platoon of the 51st Engineer Battalion (Capt. Preston C. Hodges) was deployed, reinforced by two 40-mm. antitank guns, a 37mm. antitank gun, and a Sherman tank. At dawn mortar and small arms fire suddenly gave notice of the enemy. Despite casualties and confusion a defense was hastily set up by the executive officer of the 23d Armored Engineer Battalion, engineer trucks were driven out to block the roads, and bazookas and machine guns were distributed for a close-in defense of the town. Taking advantage of the woods that came right up to the eastern edge of Hotton, four or five enemy tanks rumbled forward to lead the assault. The two American tanks east of the river were knocked out at once; but on the opposite bank a 90-mm. tank destroyer "appeared from nowhere," got a direct hit on a Panther and perhaps a second German as well. The enemy infantry were able to take about half the buildings on the near bank but were checked short of the bridge by the rifles, bazookas, and machine guns in the hands of men on both banks of the river. Variant by Todd Larsen



Set up first anywhere south of river

767	259	118	MMG .50 cal	LAT Baz	M36	HAT 57B	Bofors 40B
3	1	1	1	1	1	1	1

Setup in O 15

Road Block
1

Elements 51st Combat Engineers, CCR 3rd Armored Div setup first in buildings adjacent to/or along road F15-N15, maximum 1 squad per location in addition to any leaders or weapon units

656	117	MMG 1917	LMG 1919	LAT Baz	M4A1	M5A1
8	3	1	1	2	1	1



Elements 1st Battalion, 60 Pz Grenadier Reg 116 Pz Div Set up second within 1 hex of W7

758	117	LMG MG34	LAT Psk	Sd251
3	1	1	1	3

Elements Kampfgruppe Bayer, 116 Pz Div
Set up second within 2 hexes of W9

PZ Vg
4

Set up second within 3 hexes of W13

758	656	117	118	LMG MG34	MMG MG42	MMtr 81mm
3	5	3	1	2	1	1

VICTORY CONDITIONS

For the Germans to win there must be no American non broken/surrendered squads or AFVs within 1 hex of a bridge hex at game end.

SPECIAL SCENARIO RULES

1. Spotting conditions are Hazy
2. The Germans are considered to have won the initiative for the move/fire segment of turn 1.
3. Any unit designated as the spotter for the German MMtr 81mm may set up hidden.
4. For the US M36 TD, use Drew Dorman's M36 Data card from the ATS On TheTable website.

MAP LAYOUT

The entire Hotton map is used.



TURN RECORD MARKER

1	2	3	4	5	6	7	8
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Photo Credit: National Archive
Text Credit: THE ARDENNES: BATTLE OF THE BULGE by Hugh M. Cole
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ATS on The Table - <http://www3.telus.net/public/larsent/>