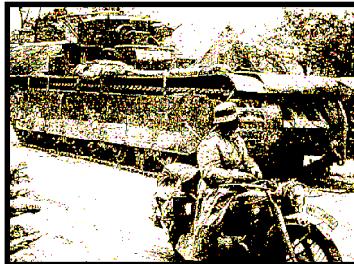


# ATS AP 42 Frontiers and Pioneers - ATS Conversion 12/04/2009



**Skaudvila, Russia, 26 June 1941:** This scenario is a conversion to the Advanced Tobruk System (ATS) from ASL. Ownership of Advanced Tobruk and at least one of Panther Line, Kursk or Stalingrad are necessary for play as are ASL boards 37 and 57. Please refer to scenario AP42 for the historical background to this scenario as well as its aftermath. ASL design by Chas Argent.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of 2<sup>nd</sup> Tank Div set up first on board 57 and/or board 37 in hexes numbered  $\leq 3$ .

547	118	117	MMG 1938	MMG 1910	LMG	ATR	Molotov
8	1	1	1	1	1	1	3
KV1 m39		T35	BT5	HAA Obr 39 37B			
1	1	2	1				



Elements of Pionier – Abteilung 57 and Panzer Reg 11, Panzer Div 6 enter on Turn 1 on 37Q10, 37Y10 and/or 37GG5.

758	117	LMG MG34	Flame Thrower	PZ IVe	Pz III H	Pz III f 37B	R75 Motorcycle
9	3	2	2	1	2	3	9

## VICTORY CONDITIONS

The Germans win at game end by controlling all buildings within 3 hexes of 57Q1 and/or 57X4 provided the Russians have amassed  $\leq 29$  Victory Points.

## SPECIAL SCENARIO RULES

1. Spotting conditions are average.
2. Place overlays as follows X9 on 37Q2, X10 on 37P2, X13 on 37O1/O2 and OW1 on 37U1/V1. All buildings are wooden, building 37oO1 is a Factory.
3. All German personnel must enter as Riders.

## BALANCE

✚ Add a 758 squad and motorcycle to the the German OOB.

★ Replace 29 with 33 in the Victory conditions.

## MAP LAYOUT



## TURN RECORD MARKER

1	2	3	4	5	6	7
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