

# ATS AP 72 Guns for St Barbara ATS Conversion 01/27/2012



**St Barbara, Germany, 29 November 1944:** This scenario is a conversion to the Advanced Tobruk System (ATS) from ASL. Ownership of Advanced Tobruk and US markers are necessary for play as is ASL boards 60. Please refer to scenario AP72 for the historical background to this scenario as well as its aftermath. ASL design by Chris Olden

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of KG Muehlen set up first east of the Y1-W3-T3Y7-Y10 road

657	457 f	117	MMG 34	LMG 42	LAT Psk	LAT Pf
4	2	2	1	1	2	2

Elements of the 21<sup>st</sup> Pz Div enter on Turn 2 along the east edge

657	118	117	MMG 34	LMG 42	LAT Psk	LAT Pf	Pz Vg	Pz IVj
12	1	3	1	2	1	4	1	2



Elements of the 1<sup>st</sup> Batt 377<sup>th</sup> Inf Reg, 95<sup>th</sup> Inf Div and 718<sup>th</sup> Tank Batt set up second west of the Y1-W3-T3Y7-Y10 road

767	656	118	117	MMG 1917	LMG 1919	LAT Baz	M4A3 75w
5	7	1	4	1	4	3	4

AT Gun Section enter on Turn 1 along the west edge.

565 f	M3A1	HAT 57B
2	2	2

## VICTORY CONDITIONS

The Americans win at game end if they have any combination of  $\geq 2$  CE squads or CE AFVs in any level +20 hex(es) on/east-of hexrow N. AFVs must be in a road hex..

## SPECIAL SCENARIO RULES

1. Spottting conditions are Average.
2. Building L6 has Level +0, +10 and +20 and hex L6 contains a Steeple. Single Hex 2 story houses, except K4 have Level +0, +10 and +20. Hexes L5, M6, P4, R6 and U5 are Wide Boulevards (c31).
3. Each German 457 f may use hidden setup if it possesses an LAT or Psk Pf and no other weapon.

## MAP LAYOUT



## TURN RECORD MARKER

1	2	3	4	5	6
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## BALANCE

⊕ Replace  $\geq 2$  with  $\geq 3$  in the VCs.  
 ☆ Replace  $\geq 2$  with  $\geq 1$  in the VCs.