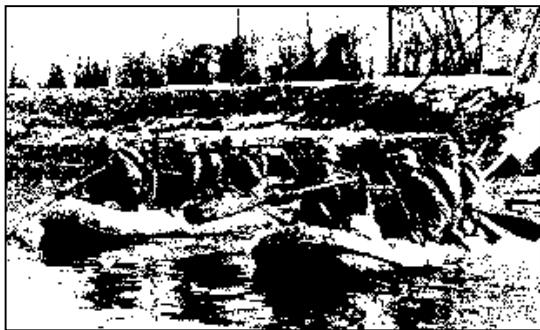


# ATS COD27 The Dinant Bridgehead – ATS Conversion 11/02/2009



Houx, Belgium, France, 27 May, 1940: This scenario is a conversion to the Advanced Tobruk System (ATS) from Squad Leader. Ownership of Advanced Tobruk and Stonne Heights are necessary for play as are SL Boards 3, 5 & 7.



Elements of the Motorcycle Recon Batt. Of the 7<sup>th</sup> Rifle Regiment set up first on any whole ground hex on the west bank of board 7. All of these units must be within 8 hexes of each other.

657	118	117	LMG MG34
5	1	1	2

Pzkw IIA	Pzkw IIIf	Pzkw IVd
2	2	2

Elements of the 2<sup>nd</sup> Batt, 7<sup>th</sup> Rifle Reg. And armor of the 25<sup>th</sup> Panzer Reg set up last on any whole hex of board 5.

Tanks may not start in a building or woods hex.

657	118	117	MMG MG42	MMG MG34	LMG MG34	118 FO	S-Boat	Raft	Raft (L)
24	1	7	1	1	5	3	6	8	1



Elements of the French 18<sup>th</sup> Infantry Div set up second on any full hex of board 3 not adjacent to a German unit.

557	258	118	117	MMG M1914	LMG M29	LMtr 60D	118 FO	HAT 25A
16	5	1	3	3	6	1	2	2

## VICTORY CONDITIONS

The French player wins at game end if he has a squad or FO within 10 hexes that has an unblocked LOS to any portion of the *German crossing point*, SSR 2. The German player wins by avoiding the French Victory conditions.

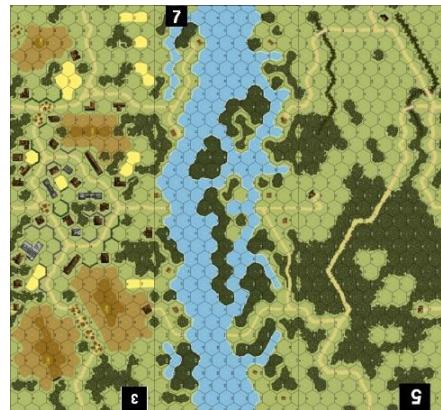
## SPECIAL SCENARIO RULES

1. Spotting conditions are average. There are no island hexes, islands are open river instead. The river is deep.
2. The *German Crossing Point*, secretly recorded prior to set up and revealed at game end, can be any contiguous 5 letter rows of river bank hexes on both sides of river and all river hexes in between, ex rows H, I, J, K & L. There must be a non broken/surrendered German squad within each of the 2 riverbank areas at game end. The German may cross outside this area, the crossing point is used for Victory purposes only.
3. The German 118 in the 2<sup>nd</sup> Batt, 7<sup>th</sup> Rifle represents Rommel. This unit has an MSR of 4 when modifying MCs & rallies. If eliminated the French automatically win.
4. The Germans FOs may access 1x81mm OBA and 2x105mm OBA. The French FOs may access 1x 75mm OBA and 1x105mm OBA. Each FO must be assigned to a particular battery.

## BALANCE

○ Add an MMG to the French OOB.  
+ Add a PzIVd to the German OOB.

## MAP LAYOUT



## TURN RECORD MARKER

1	2	3	4	5	6	7	8	9	10
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