

# ATS COI 14 The Paw of the Tiger – ATS Conversion 11/10/09



**SOUTH OF LENINGRAD, RUSSIA, 12 January 1943:** Throughout the winter of '42–'43, the Soviets launched repeated attacks to relieve the siege of Leningrad. The hard-pressed Germans rebuffed one attack after another, but in so doing, their lines became progressively thinner. Finally, the Germans had to develop a trip wire defense of light local forces, backed by a "fire brigade" mobile force, which was quickly dispatched to the inevitable breakthrough sector. Such a fire brigade was 1st Company, schwere Panzer Battalion 502, with ace tanker Cpt. Hans Bolter, who was called upon to halt a major Russian armored incursion by a full battalion of the 122nd Tank Brigade. The Tigers and their Pz IV escort arrived just in time to bolster the feeble infantry positions. Though heavily outnumbered, the combination of Tiger superiority and Bolter's superb gunnery carried the day, and the backbone of the Russian 122nd Tank Brigade was shattered.



Elements of Co. 1, schwere Panzer Battalion 502: set up first on board 2

657	118	117	MMG MG42	118 FO	Pz Vle	PZ IV f2	HAT Pak 36 SSR 5	Foxholes
3	1	1	1	1	2	3	1	3



Elements of 122nd  
Tank Brigade enter  
on Turn 1 along the  
east edge on  
5I10/5Q10/5Y10,  
see SSR 3.

T-34 B	T-34 C	KV1-42
6	9	4

## VICTORY CONDITIONS

The Russians win immediately by exiting at least one non F-Killed AFV off the west edge provided there are no mobile German AFVs on board 2 during the Player Turn in which the Russian AFV exits or (regardless of the presence of mobile German AFV) by exiting at least five non F-Killed AFVs with off the west edge.

## SPECIAL RULES

1. Spotting Conditions are Optimal. Ground Snow is in effect. Vehicles – Fully tracked and all other vehicles: MIN hex entry cost is 1MP, ie road 1MP. Halftrack non road movement costs 1+COT, Wheeled non road movement costs are 2xCOT. Personnel - movement to higher terrain is additional +1 MP cost.
2. The Germans receive one battery of 150+mm OBA (HE and Smoke).
3. Prior to German setup, the Russians must set up for entry from off map along hexrows 5I/5Q/5Y in the order they will enter. All Russian units enter on Turn 1 on hexes 5I10/5Q10/5Y10 respectively.
4. The Germans have one elite tank commander.
5. The German Pak 36 has a 3 ROF and 3 rounds of APCR ammo.

## BALANCE

In the Victory Conditions, increase the Russian AFV exit requirements from one and five to two and six.

In the Victory Conditions, decrease the Russian AFV exit requirements from one and five to zero and four.

## TURN RECORD TRACK

1	2	3	4	5
6	7	8	9	10

## MAP LAYOUT

