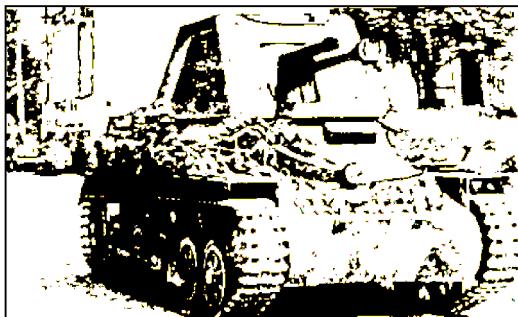


ATS DASL K The Mailed Fist – ATS Conversion 10/07/2009



Jandrain, Belgium, 13 May, 1940: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and Stonne Heights are necessary for play as are DASL Boards B, C, D & E. Please refer to scenario Q12 for the scenario background.



Elements of 1er Cuirassiers, 3e DLM enter on the West edge of board b on/after turn 4.

557	258	118	117	MMG 1914	LMG M29	LMtr	HAT 25A	Road Block	H39 L
14	3	1	3	2	2	1	1	1	2

Elements of 1er Battalion, 11e Dragoons and 6e GRCA setup first on boards b and/or d.

S35
3



Elements of the 3rd Pz Brigade and 3rd Inf Regiment enter on the North edge on Turn 1.

758	657	118	117	MMG MG34	LMG MG34	Satchel Charge	Flame Thrower	Pz I	Pz II
3	13	1	4	2	3	1	1	1	2

Elements of the 3rd Pz Brigade enter on the North edge on Turn 2.

Pz III	Pz IV
37B	1

Elements of PzJg Abteilung 39 enter on the North edge on Turn 4.

Pz Jg I
1

Elements of the 4th Pz Division enter on the East Edge of board c on Turn 4

Pz III	Pz IV
37B	1

VICTORY CONDITIONS

The German wins the instant there are no French squads in any of the 19 woods/building locations adjacent to the bHO-H1-J2-dg4-G3-H2-H0 road, provided there is at least 1 German squad in/adjacent to the road and the German has lost less than 49 Casualty Victory Points.

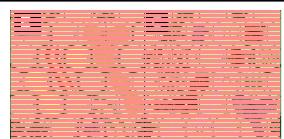
SPECIAL SCENARIO RULES

1. Spotting conditions are Optimal.
2. Ignore all board e hedges. The Ravine is a shallow creek. There are no +20 levels or higher locations on board c, maximum height is level +10 and are +20 LOS obstacles..
3. In addition to their HAT, the 2 French tanks in their At Start OB may use Hidden setup in applicable terrain.
4. The Germans have 1 Elite Tank Commander (ETC) with the Turn 2 3rd Pz Brigade units and 1 with the 4th Pz Division units. An ETC may not enter the Pz Jg I.
5. The French have 1 ETC with the 1st Cuirassiers, 3rd DLM units.

BALANCE

○ Exchange a French 118 for a 117.

✚ Add 1 Satchel Charge to the German OOB.



MAP LAYOUT

Only hexrows I-O are playable on boards c and e.



TURN RECORD MARKER

1	2	3	4
5	6	7	

ATS on The Table

<http://www3.telus.net/public/larsent/>

