

# ATS DASL L Brave Little Emchas – ATS Conversion 10/07/2009



**Vienna, Austria, 10 April 1945:** This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of ATS Berlin and another Eastern Front ATS title are necessary for play, as well as ASL mapboards a,b and c. Please refer to ASL scenario J65 for the historical background and aftermath. ASL scenario design by: Pete Shelling.



Elements of 1<sup>st</sup> Reg, 2<sup>nd</sup> SS Pz Div set up first on board a.

1029	859	657 (f)	119	118	MMG MG34	LMG MG34	Satchel Charge	LAT Pf	LAT Pk	
2	6	1	1	2	1	3	2	3	2	
					Pz V G					HAT Pak 40 75B
					2					1



Elements of 46<sup>th</sup> Guards Tank Batt, 364<sup>th</sup> Heavy SP Gun Reg and 304<sup>th</sup> Para Batt. Set up second on board c in hexes numbered ≤ 2.

828	648	118	117	LMG	Satchel Charge	ETC	M4-76	ISU 152
4	5	1	2	4	2	1	4	1

## VICTORY CONDITIONS

The Russians win at the end of any Game Turn if there is at least a 2:1 ratio of non broken/surrendered Russian : German squads in building aJ2 and/or at game end if they control more board b masonry buildings than the Germans.

## SPECIAL SCENARIO RULES

1. Spotting conditions are Average.
2. Place overlays dx8 on bC1/B1, dx1 on aK1. The rowhouse on board b is considered 1 masonry building for Victory Condition purposes.
3. One M4-76 may be secretly recorded as having a Gyrostabilizer, -2 mod to all HPT rolls.
4. All German SS infantry are Die Hard SS. They suffer -2 on overruns and friendly surrendered or broken enemy units in MSR have no effect.
5. The Russians have 2 smoke grenades.

## BALANCE

✚ Delete SSR 3.

★ Add one ISU 152 to the Russian OB.

## TURN RECORD MARKER

1	2	3	4	5	6
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## MAP LAYOUT

