

ATS DASL P A Bush Across the Street – ATS Conversion 10/07/2009



Djergijetz, Russia 15 August 1941: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and at least one Eastern Front ATS game and Mannerheim's Cross are necessary for play as are Deluxe ASL Modules Streets of Fire and Hedgerow Hell.. Please refer to ASL News Scenario #37 for the historical background to this scenario as well as its aftermath. ASL Design by Pedro Ramis.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of 34th Army setup first north of row K. No AFV may set up adjacent to any other AFV.

547	117	LMG	T38	BA-10M
3	2	2	1	3

Set up north of the Stream

436	117	YA 12
2	1	3



Sahtrupp Lummitsch, SS Auf "Totenkopf": Enter on Turn 1 on/adjacent to hex dO3, Infantry must be mounted on the motorcycles and the gun is in tow

556 (f)	118	117	Satchel Charge	LMG MG34	R75 Motor Cycle	Sd-221	Sd10-4	Light Truck	HAT Pak 36
4	1	1	1	1	4	1	1	1	1

VICTORY CONDITIONS

The Germans win at game end if they have amassed at least 16 VPs. However, each Casualty VP amassed by the Russians is subtracted from the German Casualty VP total.

SPECIAL SCENARIO RULES

1. Spotting conditions are optimal.
2. All roads are unpaved. All buildings are wooden and have ground level +0 locations only. The ravine on board d is a stream that connects with the stream on board g, consider hexside gI5-J5 a stream hexside. Brush/Woods do not exist in hexes dC5, dD4, dJ0, consider them ravine.
3. Each Russian truck is worth 2 VP if K-Killed or M-Killed and 4 VP if captured. These trucks may not move at all during the scenario.
4. The Germans receive air support on Turn 1, which consists of 2 x BF109s **without** bombs, MGs only. The fighters must leave the map after Turn 2.
5. The Germans have 1 elite tank commander.

BALANCE

- ★ Exchange the Russian LMG for an MMG 1938.
- ✚ Change the Victory conditions to 14 VPs.

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TURN RECORD MARKER

1	2	3	4	5	6
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MAP LAYOUT

