

ATS GI 91 Assault At Wadelincourt - ATS Conversion 10/14/2009



Wadelincourt, Belgium, 13 May, 1940: This scenario is a conversion to the Advanced Tobruk System (ATS) from Squad Leader. Ownership of Advanced Tobruk, TB Exp 5b and ATS Briefing #1 or Basic game 1a are necessary for play as are SL boards 2, 6 and 7. Please refer to scenario GI 91 for the historical background to this scenario as well as its aftermath. SL Design: Joe Suchar, Jon Mishcon, John Kenower, Steve Myberg, Simon Haines, Andy Bagely.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of the 55th Infantry Division set up first anywhere on board 2. Bunkers must be set up on Board 2 east of hexrow 5 inclusive.

5 5 7	1 1 7	MMG M1914	LMG M29	1 1 8 FO	HAT 37APX	Bunker	Hedge Hog
9	3	2	2	1	1	4	1



Elements of 2nd Panzer Division enter on turn 1 or later on any any east edge hexes of board 6.

8 2 8	6 5 7	1 1 8	1 1 7	MMG MG34	LMG MG34	Flame Thrower	MMtr GrW34	Satchel Charge
6	6	1	4	2	4	1	1	4

S-Boat	Raft	Pz IV F1
8	1	2

VICTORY CONDITIONS

The German Player wins by controlling or destroying three of the four French Bunkers.

SPECIAL SCENARIO RULES

1. Spotting Conditions are Optimal. There are no island hexes in the river, consider all such hexes as open river instead.
2. The French FO has access to a 75mm off board artillery.
3. The German 828s are Combat Engineers and are the only units that may make smoke.
4. All buildings on board 6 are considered wooden construction, ground level only, and are +10 Level LOS obstacles.

BALANCE

Add one 657 and one S-Boat to the initial German OOB

Increase the French OBA to 105mm

TURN RECORD MARKER

1	2	3	4	5	6	7
8	9	10	11	12	13	14

MAP LAYOUT

