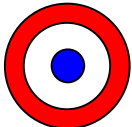


ATS GI 91 Assault At Wadelincourt – ATS Conversion 10/14/2009



Wadelincourt, Belgium, 13 May, 1940: This scenario is a conversion to the Advanced Tobruk System (ATS) from Squad Leader. Ownership of Advanced Tobruk, TB Exp 5b and ATS Briefing #1 or Basic game 1a are necessary for play as are SL boards 2, 6 and 7. Please refer to scenario GI 91 for the historical background to this scenario as well as its aftermath. SL Design: Joe Suchar, Jon Mishcon, John Kenower, Steve Myberg, Simon Haines, Andy Bagely.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of the 55th Infantry Division set up first anywhere on board
2. Bunkers must be set up on Board 2 east of hexrow 5 inclusive.

5 5 7	1 1 7	MMG M1914	LMG M29	1 1 8 FO	HAT 37APX	Bunker	Hedge Hog
9	3	2	2	1	1	4	1



Elements of 2nd Panzer Division enter on turn 1 or later on any any east edge hexes of board 6.

8 2 8	6 5 7	1 1 8	1 1 7	MMG MG34	LMG MG34	Flame Thrower	MMTr GrW34	Satchel Charge
6	6	1	4	2	4	1	1	4

S-Boat	Raft	Pz IV F1
8	1	2

VICTORY CONDITIONS

The German Player wins by controlling or destroying three of the four French Bunkers.

SPECIAL SCENARIO RULES

- Spotting Conditions are Optimal. There are no island hexes in the river, consider all such hexes as open river instead.
- The French FO has access to a 75mm off board artillery.
- The German 828s are Combat Engineers and are the only units that may make smoke.
- All buildings on board 6 are considered wooden construction, ground level only, and are +10 Level LOS obstacles.

BALANCE

✚ Add one 657 and one S-Boat to the initial German OOB

🎯 Increase the French OBA to 105mm

TURN RECORD MARKER

1	2	3	4	5	6	7
8	9	10	11	12	13	14

MAP LAYOUT

