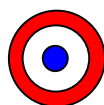


# ATS GTF3 Reluctant Withdrawal - ATS Conversion 04/18/2024

**Crehen, Belgium, 12 May, 1940:** This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and Stonne Heights are necessary for play as are ASL Boards 13, 14, 22 & 24. Please refer to scenario GTF 3 for the historical scenario background.



Elements of the 2<sup>nd</sup> Cuirassiers and 11<sup>th</sup> Dragons, 3<sup>rd</sup> DLM set up first on/west of hexrow 13H/14H.

558	557	258	117	MMG m1914	LMG m29	118 FO	H39L	H39	H35
1	3	2	3	1	4	1	1	2	2



Elements of the Pz Reg 35 Pz Div 4j, enter on Turn 1 on the east edge.

758	657	118	117	MMG MG34	LMG MG34	Sd 7	Pz III f 37B
3	2	1	1	1	2	4	8

## VICTORY CONDITIONS

The Germans win if they control at least 6 buildings at game end.

## SPECIAL SCENARIO RULES

- Spotting conditions are Optimal. The airfield and buildings on boards 13 and 14 do not exist. Crops are in Season. Streams are Ravines.
- One French Squad may use Hidden setup plus any leader and L/M weapon that stacks with it.
- The French FO may access a 105mm OBA (HE only)
- Halftracks that do not contain Personnel may not move closer to a spotted enemy unit unless moving closer to friendly infantry.
- Each side has 1 ETC.

## TURN RECORD MARKER

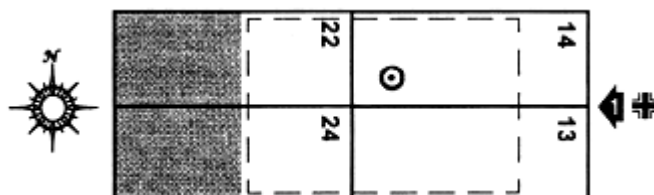
1	2	3	4	5	6	7	8
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## BALANCE

- Delete 1 Pz III f from the German OOB
- remove SSR 2

## MAP LAYOUT

hexrows Q-GG on boards 22 and 24 are not in play



ATS on The Table - [ATS on the Table](#)