

ATS GTF3 Reluctant Withdrawal - ATS Conversion 04/18/2024



Crenen, Belgium, 12 May, 1940: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and Stonne Heights are necessary for play as are ASL Boards 13, 14, 22 & 24. Please refer to scenario GTF 3 for the historical scenario background.



Elements of the 2nd Cuirassiers and 11th Dragons, 3rd DLM set up first on/west of hexrow 13H/14H.

558	557	258	117	MMG m1914	LMG m29	118 FO	H39L	H39	H35
1	3	2	3	1	4	1	1	2	2



Elements of the Pz Reg 35 Pz Div 4j, enter on Turn 1 on the east edge.

758	657	118	117	MMG MG34	LMG MG34	Sd 7	Pz III f 37B
3	2	1	1	1	2	4	8

VICTORY CONDITIONS

The Germans win if they control at least 6 buildings at game end.

SPECIAL SCENARIO RULES

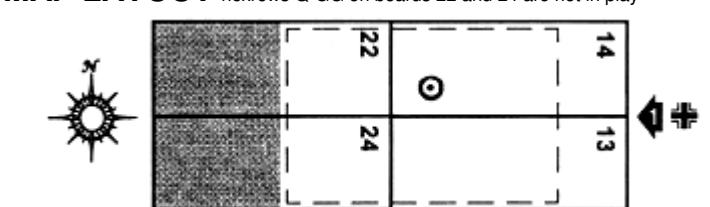
1. Spotting conditions are Optimal. The airfield and buildings on boards 13 and 14 do not exist. Crops are in Season. Streams are Ravines.
2. One French Squad may use Hidden setup plus any leader and L/M weapon that stacks with it.
3. The French FO may access a 105mm OBA (HE only)
4. Halftracks that do not contain Personnel may not move closer to a spotted enemy unit unless moving closer to friendly infantry.
4. Each side has 1 ETC.

BALANCE

Delete 1 Pz III f from the German OOB

remove SSR 2

MAP LAYOUT



TURN RECORD MARKER

1	2	3	4	5	6	7	8
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