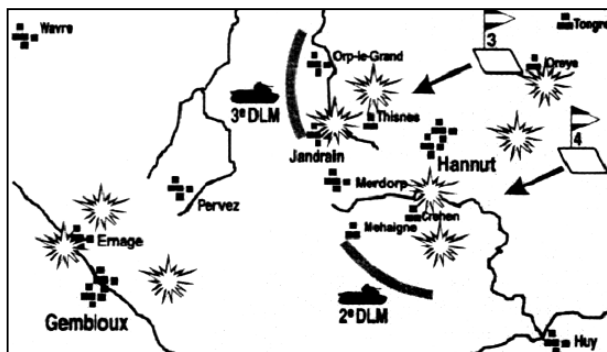
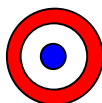


# ATS GTF6 Without Thought of Retreat - ATS Conversion 05/07/2024



**Ernage, Belgium, 14 May, 1940:** This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and Stonne Heights are necessary for play as is ASL Boards 16 & 42. Please refer to scenario GTF 6 for the historical scenario background.



Elements of the 7<sup>th</sup> Regiment de Tirailleurs Marocains, 1<sup>st</sup> Marocaine Div setup first on board 16 in hexes number 5 or less and on board 42.

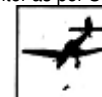
558	557	258	118	117	MMG 1914	LMG M29	LAT Atr	HAT 25A
5	5	2	1	1	3	1	1	3



Elements of the 4<sup>th</sup> Panzer Div enter on Turn 1 along the north edge.

758	118	117	LMG MG34	Pz Ib	Pz If	Pz IIIf 37B
6	1	2	2	2	3	2

Enter as per SSR 4.



2

## VICTORY CONDITIONS

The Germans win if, at game end, they control at least 12 buildings that are on/between hexrows O and X on board 42 AND the Germans must have not suffered >18 Casualty Victory Points more than the French.

## BALANCE

- Target symbol: In the Victory Conditions change 18 CVps to 14.
- Cross symbol: In the Victory Conditions change 12 buildings to 10.

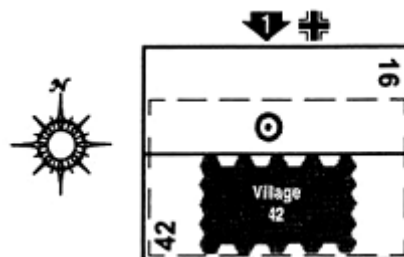
## SPECIAL SCENARIO RULES

- Spotting conditions are Optimal. All buildings are +0 level only. Crops are in Season
- Place overlays OG2 on 16O3-O4 and Village 42 on board 42.
- During Turn 1, each French HAT gun crew must take a normal, unmodified Morale check before resolving its first shot. The only result of failing this MC is the first shot is an automatic miss, any remaining ROF are resolved normally.
- Starting on turn 3 the German player makes a roll at the start of the Indirect Fire Phase, on a d6 roll less than the current turn number 2 x Stukas arrive.

## TURN RECORD MARKER

1	2	3	4	5	6	7	8
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## MAP LAYOUT



ATS on The Table - [ATS on the Table](#)