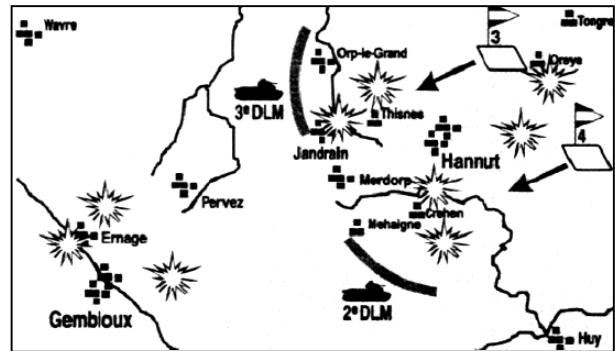


ATS GTF6 Without Thought of Retreat - ATS Conversion 05/07/2024



Ernage, Belgium, 14 May, 1940: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and Stonne Heights are necessary for play as is ASL Boards 16 & 42. Please refer to scenario GTF 6 for the historical scenario background.



Elements of the 7th Regiment de Tirailleurs Marocains, 1st Marocaine Div setup first on board 16 in hexes number 5 or less and on board 42.

558	557	258	118	117	MMG 1914	LMG M29	LAT Atr	HAT 25A
5	5	2	1	1	3	1	1	3



Elements of the 4th Panzer Div enter on Turn 1 along the north edge.

758	118	117	LMG MG34	Pz Ib	Pz IIIf	Pz IIIIf 37B
6	1	2	2	2	3	2

Enter as per SSR 4.


VICTORY CONDITIONS

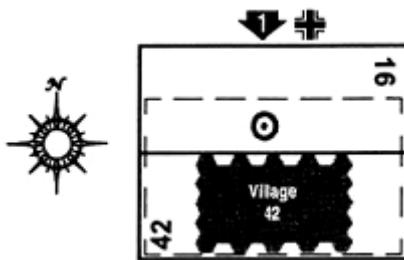
The Germans win if, at game end, they control at least 12 buildings that are on/between hexrows O and X on board 42 AND the Germans must have not suffered >18 Casualty Victory Points more than the French.

BALANCE

 In the Victory Conditions change 18 CVps to 14.

 In the Victory Conditions change 12 buildings to 10.

MAP LAYOUT



SPECIAL SCENARIO RULES

1. Spotting conditions are Optimal. All buildings are +0 level only. Crops are in Season
2. Place overlays OG2 on 16O3-O4 and Village 42 on board 42.
3. During Turn 1, each French HAT gun crew must take a normal, unmodified Morale check before resolving its first shot. The only result of failing this MC is the first shot is an automatic miss, any remaining ROF are resolved normally.
4. Starting on turn 3 the German player makes a roll at the start of the Indirect Fire Phase, on a d6 roll less than the current turn number 2 x Stukas arrive.

TURN RECORD MARKER

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

ATS on The Table - [ATS on the Table](#)