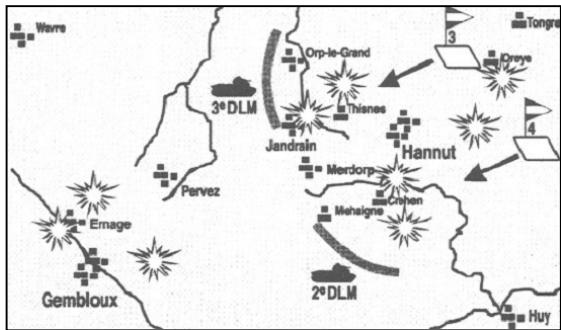


# ATS GTF7 Recapturing Ernage - ATS Conversion 05/08/2024



Ernage, Belgium, 15 May, 1940: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and Stonne Heights are necessary for play as is ASL Boards 4, 16 & 33. Please refer to scenario GTF 7 for the historical scenario background.

Elements of the 4<sup>th</sup> Pz Div set up first on boards 16 and/or 33.



|     |     |     |     |          |          |         |              |        |
|-----|-----|-----|-----|----------|----------|---------|--------------|--------|
| 758 | 657 | 117 | 118 | MMG MG34 | LMG MG34 | LAT Atr | HHOW leIG 18 | Pz IIA |
| 2   | 4   | 2   | 1   | 2        | 1        | 1       | 1            | 2      |

Enter on Turn 1 along the north edge.

|                |
|----------------|
| Pz IIIf<br>37B |
| 2              |

Enter as per SSR 3.



Elements of the 35<sup>th</sup> Battalion de Chars de Combat and 2<sup>nd</sup> Reg de Tirailleurs Marocains, 1<sup>st</sup> Div Marocaine enter on Turn 1 along the south edge.



|     |     |     |     |         |         |      |     |
|-----|-----|-----|-----|---------|---------|------|-----|
| 558 | 557 | 258 | 117 | LMG m29 | LAT Atr | R35L | R35 |
| 2   | 2   | 1   | 1   | 1       | 1       | 1    | 2   |

Enter on Turn 2 along the south edge.

|     |     |     |          |      |     |      |
|-----|-----|-----|----------|------|-----|------|
| 558 | 258 | 118 | MMG 1914 | LMtr | R35 | R35L |
| 3   | 1   | 1   | 1        | 1    | 1   | 1    |

Enter on Turn 3 along the south edge.

|     |     |     |          |     |      |
|-----|-----|-----|----------|-----|------|
| 557 | 258 | 117 | MMG 1914 | R35 | R35L |
| 4   | 1   | 1   | 1        | 2   | 1    |

## VICTORY CONDITIONS

The French win if they control buildings 16O3 and 16L6 at game end.

## SPECIAL SCENARIO RULES

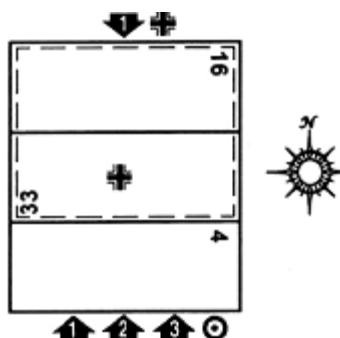
1. Spotting conditions are Optimal. All buildings are +0 level only. Crops are in Season.
2. All French leaders add a +1 DRM(cumulative with their leadership mod) when attempting to rally any squad.
3. Starting on turn 2 the German player makes a roll at the start of the Indirect Fire Phase, on a d6 roll less than the current turn number 1 Stuka arrive.
4. The Germans have 1 ETC with the at start forces.

## BALANCE

Delete SSR 3.

Replace the Pz II As with Pz II Fs.

## MAP LAYOUT



## TURN RECORD MARKER

|   |   |   |   |   |   |   |   |   |    |
|---|---|---|---|---|---|---|---|---|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---|---|---|---|---|---|---|---|---|----|