

ATS ITR3 Tough As Nails - ATS Conversion 11/02/2009



Stalingrad, Russia, 17 September 1944: This scenario is a conversion to the Advanced Tobruk System (ATS) from ASL. Ownership of Advanced Tobruk and at least one of Panther Line, Kursk or Stalingrad are necessary for play as is HOBs Into the Rubble and ASL board 51. Please refer to scenario ITR3 for the historical background to this scenario as well as its aftermath. ASL design by Chas Smith

ATS on The Table - <http://www3.telus.net/public/larsent/>

Reinforced elements of the 42nd Guards Reg, 13th Guards Rifle Div set up first on boards 51 and/or hexes numbered ≤ 4 on board BFP A.

118	117	828	648	436	MMG 1938	MMG 1910	LMG	ATR	MMtr Mol P	AP Mine Factors	AT Mine counters
1	3	5	11	6	2	1	5	2	2	6	4



Enter on Turn 2 or later on the east edge

117	648	547	LMG
1	3	3	2

MMtr 82D	HAT 45A	HAT 76B	Road Block
1	2	1	1

Reinforced elements of Reg 191, Inf Div 71 setup second on BFP A in hexes numbered ≥ 6 .

118	117	828	758	657	MMG MG42	MMG MG34	LMG MG34	Flame Thrower	ATR	Satchel Charge	118 FO SSR 10
1	6	3	8	9	1	2	4	2	2	4	1



Enter as per SSR 11.



Enter on Turn 2 or later on the west edge.

117	657	MMG MG34	LMG MG34	ETC	Pz III H	Pz IV F2	Stug IIIC	Stug III G	KV-8 45B 30 FT	OT-34 76B 30 FT	
4	12	1	3	1	1	2	2	1	1	1	1

VICTORY CONDITIONS

The Germans win at game end by controlling buildings BFPA Q3 and 51 U3.

SPECIAL SCENARIO RULES

1. Spotting conditions are average. All ITR BW rules are in effect.
2. Place Debris overlays: 51 (W3); BFPA (F4, G4, H4, L3, M6, N3, N6, O2, O7, P6, Q6, R6, S6, T2, T6, U6).
3. Place shellholes as follows 51 (Y2); BFPA (I4). Place rubble as follows 51(P1, R2, X2, Z3); BFPA (E1, E2, F1, F3, H3, J3, J4, K3, K4, K7, L6, N1, O1, U3, K6)
4. In addition to BFPA A Factories, buildings 51U3 and 51 O2 are Factories. rooftops are in effect for Factories.
5. The Russian 76B HAT may set up in a Factory hex.
6. The Russians may use sewer movement.
7. Russian 828s are Combat Engineers.
8. Prior to setup the Russians may designate ≤ 5 building locations as Fortified.
9. The Russians may use Hidden set up for 2 squads and any Leaders or L/M weapons that set up with them.
10. The German FO may access 1x81mm Mortar OBA (HE and Smoke)
11. On Turn 1 the Germans receive 2 Stukas with bombs 500 rof 1, 50 rof 4.
12. The KV8 and OT 34 in the German OB are captured Russian AFVs.

BALANCE

828s are Combat engineers, add an ETC to the German OOB.

★ Add 4 AP mine factors to the Russian OOB.

MAP LAYOUT

Use hexrows A-Z on Board BFP A and hexrows H-GG on 51



TURN RECORD MARKER

1	2	3	4	5	6	7
+	+	★				