

ATS KP8 Les Montis – ATS Conversion 11/03/2009



La Gleize, Belgium, 24 December, 1944: This scenario is a conversion to the Advanced Tobruk System (ATS) from ASL Kampfgruppe Peiper II. Ownership of Advanced Tobruk, Darkest December and Kampfgruppe Peiper II are necessary for play. Please refer to scenario KP11 8 for the historical background to this scenario as well as its aftermath.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Remnants of KG Peiper. Set up first using hidden setup at the German players option (terrain not allowing hidden set up is OK as well) within 5 hexes of FF13; each vehicle must be set up in a road hex

758	117	MMG MG34	LMG MG34
4	2	1	1

Sd 250 SMG	Sd 251	Sd 250-8	M3 SSR2	Jeep	Foxhole
1	3	1	1	1	5



Elements of E & G Co. 2nd Batt. 119th Infantry Reg. Set up second on/west of hex grain AA1 TT10.

767	656	259	118	117	LMG 1919	LAT Baz
3	9	4	1	2	3	4

VICTORY CONDITIONS

The Americans win immediately when they control hexes CC15 and FF16, provided they have also amassed at least twice as many victory points as the Germans.

SPECIAL SCENARIO RULES

1. Spotting Conditions are Optimal.
2. The U.S. vehicles in the German OOB are captured.
3. After setting up his vehicles, the German player secretly rolls 1d6, result x 2. This is the number of vehicles of his choice that must start M-Killed.
4. Each German foxhole may use hidden setup in applicable terrain.
5. See KP special rules in the BW.

TURN RECORD MARKER

1	2	3	4	5	6	7
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BALANCE

- ✚ Add a 758 squad to the German OOB
- ☆ Replace the German Sd-250 SMG with an Sd-251

MAP LAYOUT

La Gleize. Only hexes numbered 20 or less on/north of hex row U are playable.

