

ATS KP9 Carnage in the Night – ATS Conversion 11/03/2009



Cheneux, Belgium, 20 December, 1944: This scenario is a conversion to the Advanced Tobruk System (ATS) from ASL Kampfgruppe Peiper II. Ownership of Advanced Tobruk, Darkest December and Kampfgruppe Peiper II are necessary for play. Please refer to scenario KP11 9 for the historical background to this scenario as well as its aftermath.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of 2nd Batt., 2nd SS Panzergrenadier Reg., and of FlaK-Sturm Abteilung 84. Set up first on/east of alternate hex rows K5-K15-P17.

758	118	117	MMG MG42	MMG MG34	LMG MG34	LAT Pf
10	1	2	1	1	4	4

Pz VG	Sd 251	Sd 250-7	Sd 10-4	Sd 251-21	Kfz4	H/HOW leFH18	H/AA Flak 38	Road Block
1	1	1	3	2	1	1	2	1



B & C Companies 1st Batt., 504th Parachute Infantry Reg.. Set up second on/west of alternate hex rows H5-H13-A17.

859	259	118	117	LMG 1919	LAT Baz	LMtr	Sd 250-8
15	5	1	3	4	4	2	1

Elements of B Company, 703rd Tank Destroyer Batt.. Starting on turn 2 enter on any west edge hex on a die roll less than or equal to the current game turn number.

M36
2

VICTORY CONDITIONS

The German wins immediately when he has amassed at least 24 Casualty Victory points. The US Player wins at game end if he has amassed at least 33 victory points. Calculate casualty points normally plus an additional +5 victory points for each building location they control at game end.

SPECIAL SCENARIO RULES

- Spotting conditions are Night.
- Place a non burning wreck marker in hex K10.
- The German Sd 250-8 in the American OOB is captured, the only penalty for captured use is the vehicle can only use Assault Movement.
- The AFV Data Card for the M36 is available at the ATS on the Table website.
- See KP special rules in the BW.

TURN RECORD MARKER

1	2	3	4	5	6	7
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BALANCE

- ✚ Add one MMG MG34 and one LMG MG34 to the German OOB
- ☆ Replace the Pz VG with a Pz IVH in the German OOB.

MAP LAYOUT

Cheneux. Only hexes numbered between 5 and 17 inclusive on/west of hex row Z are in play.

