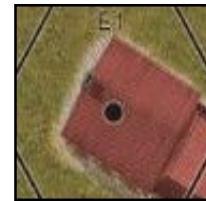


ATS LNL Boards 13-18 Terrain Description



Masonry Building

Note – there is a Steeple in 15-I5



Wood Building

All multihex buildings have a stairwell in each hex.

2 hex buildings have +0 & +10 level, +20 level LOS obstacle.

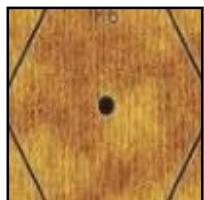
3 hex+ buildings have +0, 10 level & +20 level and are +30 level LOS obstacle.



Light Woods - same as woods except:
1 MP for Infantry
2 MP for vehicles - no IM roll required
LOS - 1 hex is Obs, 2+ hexes are blocking



Woods



Crops



Flowers
Treat as crops



Brush



Paved Road



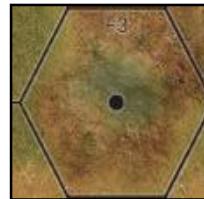
Graveyard



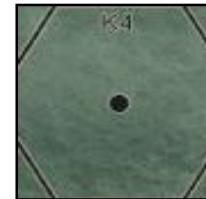
Unpaved Road



Path



Swamp



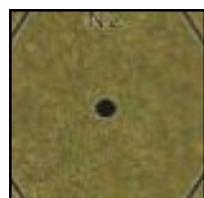
River



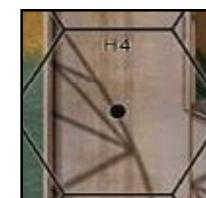
Bocage



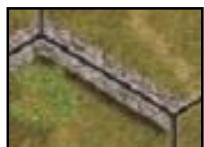
Hedge



Clear



Bridge



Wall