



# The Precious Price of Time (ATS NQNG-2)

(ATS Conversion 03/17/2009)

**Falaise, France, 10 August 1944:** This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader. Ownership of Tobruk or Scottish Corridor, Berlin – Red Victory, and ATS Omaha are necessary for play as is ASL NQNG-2. Please refer to scenario NQNG-2 for the historical background to this scenario as well as its aftermath.

ASL scenario design: Heat of Battle

ATS scenario conversion by: Ian Sutherland, Ver. 1.3

ATS on The Table - <http://www3.telus.net/public/larsent/>



**Elements of 3<sup>rd</sup> Battalion, 26<sup>th</sup> Regiment, 12<sup>th</sup> SS Panzergrenadier Division "HitlerJugend" set up and move first, on board 2 at  $\leq$  level 1/+10 in hexes numbered  $\leq$  3 and/or board 19:**

8 5 9 SS	1 1 8 SS	2 3 9 SS	PSK	Goliath
4	1	2	1	2



Enter on/after Turn 1 on the south edge:

8 5 9 SS	1 1 8 SS	L MG MG34	PSK	SPW 251/1	SPW 251/9
6	2	2	1	3	1



**Elements of Argylls of Canada – Set up and move second on board 2 at  $\leq$  level 1/+10 in hexes numbered  $\geq$  6:**

6 5 8	1 1 7	LMG Bren	Piat	Sherman M4A4
7	2	3	1	2

**Canadian Grenadier Guards – Enter Turn 2 along the north edge:**

Sherman M4A4
3

## VICTORY CONDITIONS

The side that controls the most +30 level hexes wins at game end. If tied, the Canadians must have earned more VP than the Germans to win.

## SPECIAL SCENARIO RULES

1. Spotting Conditions are Average.
2. All German SS infantry are Die Hard SS. They suffer -2 on overruns and friendly surrendered or broken enemy units in MSR have no effect. All crews are SS 2|3|9, including vehicles..
3. All Infantry units may start in foxholes if in suitable terrain.
4. Both the German and British reinforcements have an Elite Tank Commander.
5. Use the Goliath Rules from ATS Omaha. The Goliaths may set up Hidden, but if in Canadian LOS after both sides set up, they are immediately revealed and placed on the map. The two initial SS 2|3|9 crews each control a Goliath.

## BALANCE

† Exchange a L|MG for a H|MG.

★ Add a M|MG to the Canadian OOB.

## MAP LAYOUT



Note: Use hexrows A-V

## TURN RECORD MARKER

1	2	3	4	5	6
†	★				