

# ATS OM5 Stentzler's Wary Reconnoitre [3] – ATS Conversion 08/31/2009



**South slopes of Hill 107, Maleme, Crete, 20 May 1941:** This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of ATS Tobruk and Arnhem Defiant Stand are necessary for play as is HOB's Operation Merkur. Please refer to OM5 for the scenario historical background. ASL scenario design Andrew Hershey.



Elements of A and B Companies. 22<sup>nd</sup> Batt 5<sup>th</sup> NZ Bria set up first  $\leq$  5 hexes from E40.

117	658	557	LMG Bren	Foxhole
2	2	2	2	5

Set up at Level +30  $\leq$  4 hexes from O31.

117	658	557	LMG Bren	MMG Vickers	Foxhole
3	2	4	2	1	4

Ad Hoc Platoon set up  $\leq$  2 hexes from V28 SSR 3.

117	658	557	LMG Bren
1	2	2	1

Reserve Platoon set up  $\leq$  2 hexes from T25 SSR 4.

117	658	456 f	LMG Bren	LMtr	Foxhole
1	3	1	1	1	3



Elements of Batt II, 1<sup>st</sup> Sturm Reg enter on/after Turn 1 as indicated.

Elements of Kompanie 5 enter on/between hexes A21-A32

117	749	LMG MG34	MMG MG42	LMtr	ATR
2	9	2	1	1	1

Elements of Kompanie 7 enter on/between hexes A33-A46

118	117	749	547 f	LMG MG34	MMG MG34	LMtr	ATR
1	1	8	1	2	1	1	2

## VICTORY CONDITIONS

The Germans win at game end if they control  $\geq$  9 Level +30 hexes on Hill 107.

## SPECIAL SCENARIO RULES

1. Spotting conditions are Optimal. All OM BW rules are in effect.
2. All Allied units may not move or Infiltrate on Turn 1.
3. The Ad Hoc Platoon must use Hidden setup and its 117 leader is marked with courage.
4. To reflect operational areas on both sides the Reserve Platoon may not move (may use broken movement) or Infiltrate on Turns 1-3.

## BALANCE

Exchange a 117 NCO for a 118 Officer in the A Co. OB.

Add a 50D LMtr to the Kompanie 5 OB.

## MAP LAYOUT

HOB Kreta map  
Use only hexes A-Y  $\geq$  21  $\leq$  46.



## TURN RECORD MARKER

1	2	3	4	5	6	7	8
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