

# ATS PB5: TAYLOR MADE DEFENCE – ATS Conversion



**BENOUVILLE, FRANCE, 6 JUNE 1944:** This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of the ASL Historical Module Pegasus Bridge is necessary for play as is Advanced Tobruk and at least one of Arnhem or Scottish Corridor. Please refer to Pegasus Bridge Scenario PB5 for the historical background to this scenario as well as its aftermath. ASL Scenario design Brian Youse

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of the 7<sup>th</sup> Battalion, 5<sup>th</sup> Regiment, 6<sup>th</sup> Airborne Division and No.1 Platoon, Company D 2<sup>nd</sup> Oxfordshire and Buckinghamshire set up first on/between hexrows M & T.

658	456 f	117	117	MMG Vickers	LMG Bren	LAT PIAT
5	1	1	3	1	3	2



Elements of Schwere Grenadier Battalion 8, Regiment 125, Panzer Division 21 setup on/between hexrows G and K.

758	657	117	MMG MG34	LMG MG34	Pz IVH	Marder I 75B
2	4	2	1	2	3	1

## VICTORY CONDITIONS

The Germans win at game end if they control at least 6 building hexes north of hex row M, provided that no more than 2 AFVs are K-Killed.

## SPECIAL SCENARIO RULES

1. Spotting conditions are Average.
2. Any unit marked "f" in either sides OOB is a flipped unit, ie. already sustained casualties. One of the British 117 leaders is marked courageous. Any three British 658 squads start the game with 1 casualty marker each.
3. The British have 2 Gammon Bombs.

## BALANCE

Remove one PIAT from the British forces.

Change the map layout to "numbered at least 9 and less than or equal to 14."

## MAP LAYOUT

Only hexes  $\geq 8 \leq 15$  in hexrows G-T are playable



## TURN RECORD TRACK

1	2	3	4	5	6	7
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