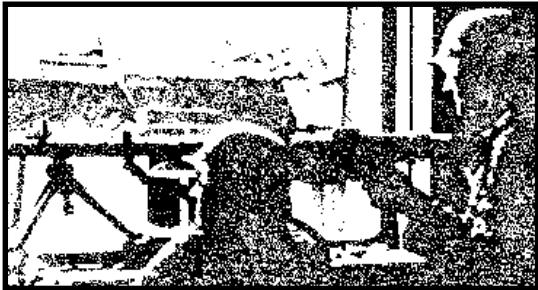


ATS RB A1: FIRE ON THE VOLGA – ATS Conversion 10/25/2009



Behind the Barrikady, 27 October, 1942: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of the Historical ASL Module "Red Barricades" is necessary for play as is Advanced Tobruk and at least one Eastern Front ATS game. Please refer to H ASL Scenario A1 for the historical background to this scenario as well as its aftermath.



Elements of the 10th Rifle Regiment. Set up first at least 6 hexes away from R41.

547	118	117	MMG 1938	MMG 1910	LMG	LMtr	MMtr	HHOW 76C	Road Block
17	1	2	1	2	4	1	1	1	1

Elements of the 45th Rifle Division. Enter on Turn 4 along the east edge.

648	547	117	MMG 1938	LMG
2	6	1	1	1



Elements of Infanterie Division 79. Set up within 4 hexes of R41.

758	657	118	117	118 FO	MMG MG42	MMG MG34	LMG MG34
3	17	1	4	1	1	1	4

VICTORY CONDITIONS

The Germans win at game end if they have at least 20 GF of German MGs at least at level +20 and within normal range and LOS (disregarding Smoke) to any level -10 location on or east of off-map hex-row KK. Any German MGs exited off the east map edge on or after Turn 5 count towards this total.

MAP LAYOUT

Red Barricades. Only hexes numbered at least 23 and east of hex-row O are in play.



SPECIAL SCENARIO RULES

1. Spotting conditions are Hazy. All RB BW rules apply.
2. The following Factory buildings are roofless and cannot be set aflame: S34.
3. The Russians may designate three buildings as **Fortified**.
4. The German player may place 6 AP mine factors with the 10th Rifle units.
5. The Russian player may use hidden setup for up to 2 squads, plus any leader and support weapons stacked with them.
6. The Germans have one battery of 81mm mortar OBA a high ammo.

TURN RECORD TRACK

1	2	3	4	5	6
7	8	9			

BALANCE

Allow the FO to secretly set up at +30 level on any south edge hex west of hex row X.

The Russians may use hidden setup for up to 4 squads, plus any leader and support weapons stacked with them.