

ATS VOTG15 Perfected In Battle – ATS Conversion 10/28/2009



Central Stalingrad, Russia, 24 October 1942: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader. Ownership of ATS Berlin and another East Front ATS title are necessary for play as is ASL Module Valor of the Guards. Please refer to scenario VOTG15 for the historical background to this scenario as well as its aftermath. ASL scenario design by: Tom Morin



Elements of Infantry Reg 518, Infantry Div 295 set up first west of the road M6-O8-O10-R8-T10-U13-U15. each building/rubble hex adjacent to that road must contain at least 1 squad or crew. Minefields may be set up in hexes adjacent to the German set up area.

657	117	MMG MG42	MMG MG34	LMG MG34	AP Mine Factors	Hedgehog	Bunker
12	4	1	1	3	4	3	2

Before setup the German players makes a d10 roll and adds the indicated gun to his at start OB.

MMtr	HAT Pak 40	HHOW leIG18
3,4,5	1,2	6,7,8,9,0

Reinforcements enter on Turn 4 anywhere along the west edge

758	657	117	MMG MG34	Satchel Charge
1	2	1	1	1



Elements of 3rd Batt, 39th Guards Reg, 13 Guards Rifle Div set up east of the road Q6-P7-R8-T10-U13-U15.

828 SMG	828 CENG	648	547	117	MMG .50 cal	MMG 1910	LMG	Flame Thrower	Satchel Charge	118 FO	HAT 45B
3	3	5	4	4	1	1	3	1	3	1	2

VICTORY CONDITIONS

Provided they control all building/rubble hexes in their setup area, the Russians win at game end by controlling building Q10 and any other four building/rubble hexes in the German set up area.

MAP LAYOUT

Only hexes that are ≥ 6 and ≤ 15 in M-X are playable.



SPECIAL SCENARIO RULES

1. All VOTG Battlefield Walkaround rules apply.
2. Spotting Conditions are Average. All ground level locations of buildings Q10 and S7 are Fortified and each player may Fortify an additional 2 building locations.
3. The Russian FO may access 1 battery of 80mm Mortar OBA.(HE & Smoke)

BALANCE

⊕ Add 3 AP mine factors to the German OB.

★ Replace a 117 with a 118 leader in the Russian OB.

TURN RECORD MARKER

1	2	3	4	5	6
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