

# ATS WO1 French Toast & Bacon ATS Conversion 02/16/2011



**OUREN, LUXEMBURG, 17 December 1944:** This scenario is a conversion to the Advanced Tobruk System (ATS) from ASL. Ownership of Advanced Tobruk and Darkest December are necessary for play as are ASL boards 44 & 59. Please refer to scenario WO1 for the historical background to this scenario as well as its aftermath. ASL design by Kenn Dunn and Brian Youse.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Elements of 811<sup>th</sup> TD Batt and 112<sup>th</sup> Inf Reg: set up first west of the stream ≥ 2 hexes from the German entry hexes

565 f	259	118	117	LAT Baz	LMG 1919	M18 Hellcat	Foxhole
8	3	1	1	3	1	1	5

Elements of 630<sup>th</sup> TD Batt  
set up on board 59 west of the creek

HAT 76B
2



Elements of the 116<sup>th</sup> PD enter on Tum I on/adjacent-to either 44GG5 or 44Y1

657	117	LMG MG34	LAT Pf	ETC	Pz Vg	Pz IVH
4	1	1	1	1	3	3

## VICTORY CONDITIONS

The Germans win immediately upon controlling hexes 59R4, 59S5, & 59T5.

## SPECIAL SCENARIO RULES

1. Spotting conditions are Average. There is Ground Snow. Assault movement only for all units unless moving along a road for the entire impulse then Running and Cross Country movement is allowed. Smoke may only be placed in building hexes. The Bridge cannot be destroyed. Place OG5 44BB9/BB8, St1 44W5/W6
2. Prior to play, the US player secretly records a hex on Bd 59 north edge for a M2A1 105 HHOW, 1 ROF. The M2A1 will trace its fire as if it were at level +30, 6 hexes further away ie, add 6 hexes to the range and 1 to the number of blind hexes. Twice per game, the howitzer may fire "charge five". This gives a CH on a d10 roll of 9 or 0, check normally.
3. Prior to all setup, The US player may secretly record which unit has the LAT Baz. Reveal upon firing or if the unit becomes non Combat Effective
4. At the start of each turn the US player checks the morale for each M18 in play. The rolls is modified by the value of the current turn, ie harder to pass. Failure and the M18 must exit the board when activated.

## MAP LAYOUT

Only hexrows R-GG are playable on bds 59 & 44



## TURN RECORD MARKER

1	2	3	4	5	6
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## BALANCE

⊕ Add one 657 and one 117 leader to the German OOB.  
☆ Add an M18 to the American OOB