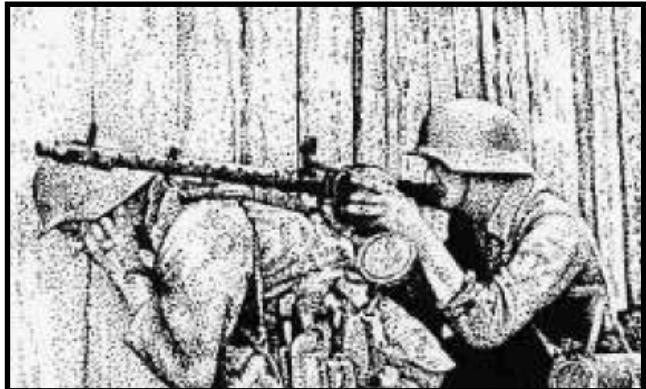


ATS Y21 Among the Ruins – ATS Conversion 05/22/2006



AACHEN, GERMANY, 17 October 1944 This scenario is a conversion to the Advanced Tobruk System (ATS) from Squad Leader. Ownership of Advanced Tobruk and Darkest December are necessary for play as are ASL boards 20 & 21. Please refer to scenario Y21 for the historical background to this scenario as well as its aftermath.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Remnants 48th Gren. Reg. setup first north or Hexrow W on board 21/ North of Hexrow K on board 20.

7 5 8	1 1 8	1 1 7	HMG MG42	LMG MG34	LAT Psk	LAT Pf	HAA Flak 38 SSR 2
12	1	3	2	3	2	4	1



Elements of the 3rd Batt. 26th Inf. Reg. set up south of hexrow W on board 21/south of hexrow K on board 20.

6 5 6	2 5 9	1 1 7	LMG 1919	LAT Baz	Flame Thrower	M4A1
23	6	5	4	4	1	3

VICTORY CONDITIONS

The American player must exit at least 10 non broken/surrendered squads off the north edge between hexes 21A6 and 20GG6 inclusive before game end.

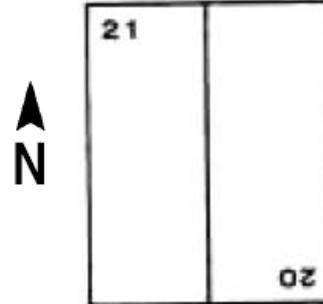
SPECIAL SCENARIO RULES

1. Spotting Conditions are average. Hexes 21S8 and 20Z7 are towers with +10, +20 and +30 levels and are +40 LOS obstacles.
2. The German Flak 38 is a Quad 20mm, multiply it's GF equivalent values by 4, ie a hit on the HPT is resolved at 8GF or Semi Auto fire on the 24 GF column. This H Weapon may use Hidden setup as well as up to 2 squads, Leaders and L or M weapons that set up with it.
3. The Germans may use Sewer movement as per the DTW BW, read German where it refers to Russian units in using Sewer movement.
4. Prior to setup, the German player may place up to 10 rubble markers on any appropriate hex on the map board. Any rubble marker not placed in a building hex must be placed adjacent to a same type rubble marker that is in a building hex.

BALANCE

⊕ The American wins by exiting at least 12 non broken/surrendered squads.
☆ The American wins by exiting at least 8 non broken/surrendered squads.

MAP LAYOUT



TURN RECORD MARKER

1	2	3	4	5	6	7	8	9	10
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