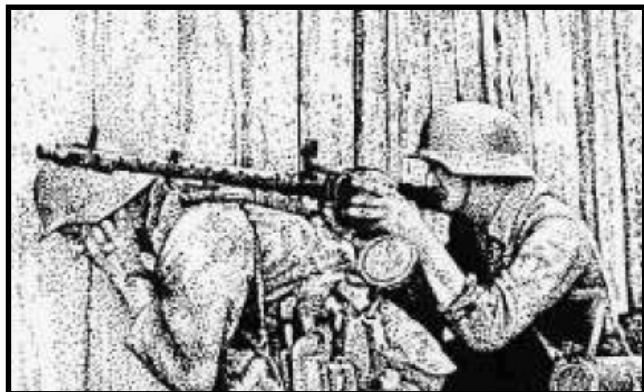


ATS Y21 Among the Ruins – ATS Conversion 05/22/2006



AACHEN, GERMANY, 17 October 1944 This scenario is a conversion to the Advanced Tobruk System (ATS) from Squad Leader. Ownership of Advanced Tobruk and Darkest December are necessary for play as are ASL boards 20 & 21. Please refer to scenario Y21 for the historical background to this scenario as well as its aftermath.

ATS on The Table - <http://www3.telus.net/public/larsent/>



Remnants 48th Gren. Reg. setup first north or Hexrow W on board 21/ North of Hexrow K on board 20.

7 5 8	1 1 8	1 1 7	HMG MG42	LMG MG34	LAT Psk	LAT Pf	HAA Flak 38 SSR 2
12	1	3	2	3	2	4	1



Elements of the 3rd Batt. 26th Inf. Reg. set up south of hexrow W on board 21/south of hexrow K on board 20.

6 5 6	2 5 9	1 1 7	LMG 1919	LAT Baz	Flame Thrower	M4A1
23	6	5	4	4	1	3

VICTORY CONDITIONS

The American player must exit at least 10 non broken/surrendered squads off the north edge between hexes 21A6 and 20GG6 inclusive before game end.

SPECIAL SCENARIO RULES

- Spotting Conditions are average. Hexes 21S8 and 20Z7 are towers with +10, +20 and +30 levels and are +40 LOS obstacles.
- The German Flak 38 is a Quad 20mm, multiply it's GF equivalent values by 4, ie a hit on the HPT is resolved at 8GF or Semi Auto fire on the 24 GF column. This H Weapon may use Hidden setup as well as up to 2 squads, Leaders and L or M weapons that set up with it.
- The Germans may use Sewer movement as per the DTW BW, read German where it refers to Russian units in using Sewer movement.
- Prior to setup, the German player may place up to 10 rubble markers on any appropriate hex on the map board. Any rubble marker not placed in a building hex must be placed adjacent to a same type rubble marker that is in a building hex.

TURN RECORD MARKER

1	2	3	4	5	6	7	8	9	10
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BALANCE

- ✚ The American wins by exiting at least 12 non broken/surrendered squads.
- ☆ The American wins by exiting at least 8 non broken/surrendered squads.

MAP LAYOUT

